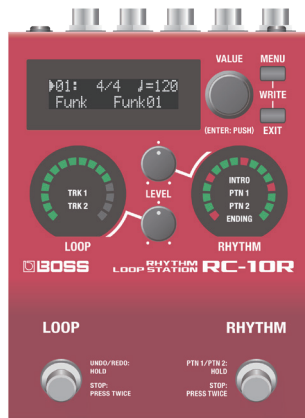# Parameter Guide

MENU

Basic Operation for Settings

Here's how to make settings for rhythm, the looper, and for the entire RC-10R.

1. Press the [MENU] button.

The MENU screen appears.

```
MENU
▶ RHYTHM & LOOP
```

2. Turn the [VALUE] knob to select the menu item that you want to edit, and then press the [VALUE] knob to confirm.

Menu	Explanation	Page
RHYTHM & LOOP	Make rhythm or looper settings.	p. 3
CONTROL	Specify settings for the RC-10R's switches and for a connected footswitch or expression pedal.	p. 6
MIDI	Make MIDI settings.	p. 9
SYSTEM	Make settings for the entire RC-10R.	p. 12
MASS STORAGE	Make settings for transferring computer files.	p. 14

Menu	Explanation	Page
LEVEL KNOB LOCK	Disable knob operations to prevent accidental operation.	p. 14
FACTORY RESET	Return the unit to its factory settings (factory reset). ➡ For details, refer to "Owner's Manual."	

3. Turn the [VALUE] knob to select the parameter that you want to edit, and press the [VALUE] knob to confirm.

4. Turn the [VALUE] knob to change the setting.

5. Press the [EXIT] button several times to exit the settings.

RHYTHM & LOOP

Parameter	Value	Explanation
SYNC SWITCH	OFF, ON	Specifies whether the looper and the rhythm operate in synchronization (ON) or independently (OFF).
RHYTHM KIT	Studio, Live, Light, Heavy, Rock, Metal, Jazz, Brushes, Cajon, Drum&Bs, R&B, Dance, Techno, Dance Beats, Hiphop, 808+909	Selects the rhythm. **MEMO** • You can select different rhythm sounds for each rhythm pattern. • Even for the same rhythm pattern, you can select different rhythm sounds for each phrase memory.
RHYTHM LEVEL	0–100	Adjusts the volume of the rhythm.
RHY REV LEVEL	0–100	Adjusts the depth of the reverb applied to the rhythm.
RHYTHM INTRO	OFF, ON	Specifies whether the rhythm plays with an intro (ON) or without an intro (OFF).
RHY PLAY MODE	Selects the pattern that plays.	
	PTN1 → PTN2	Play the rhythm starting with PTN1. Long-press the [RHYTHM] switch to switch the pattern that plays.
	PTN2 → PTN1	Play the rhythm starting with PTN2. Long-press the [RHYTHM] switch to switch the pattern that plays.
	PTN1	Play PTN1. You can't switch to PTN2.
	PTN2	Play PTN2. You can't switch to PTN1.

Parameter	Value	Explanation
STOP MODE	Specifies operation when stopping the rhythm.	
	IMMEDIATE	Stops immediately.
	MEASURE END	Plays to the end of the measure and stops.
	LOOP END	Plays to the end of the loop and stops. (*1)
	MEAS END+ENDING	Plays to the end of the measure, adds an ending, and stops.
	LOOP END+ENDING	Plays to the end of the loop, adds an ending, and stops. (*1)
	FADE OUT	Fades out.
FADE OUT TIME	1–100	Adjusts the fade-out time when STOP MODE is set to "FADE OUT."
LOOP REC MODE	Specifies the order in which recording, overdubbing, and playback are switched.	
	REC → DUB → PLAY	Switch in the order of recording → overdubbing → playback.
	REC → PLAY → DUB	Switch in the order of recording → playback → overdubbing.
LOOP TRACK MODE	Specifies how the looper tracks are used.	
	SINGLE	Use only TRK1.
	SERIES	Switch between TRK1 and TRK2. (*1)
		If SYNC is on, rhythm PTN1 switches simultaneously with TRK1, and PTN2 with TRK2.
	PARALLEL	TRK1 and TRK2 can be used simultaneously.
		Although the two tracks can play back simultaneously, recording and overdubbing is possible only for one or the other track.
		For details on how to switch tracks, refer to "Switching the Loop Tracks" (p. 15).
LOOP TRK1 LEVEL	0–100	Adjusts the TRK1 playback volume.
LOOP TRK2 LEVEL	0–100	Adjusts the TRK2 playback volume.

Parameter	Value	Explanation
LOOP TRK1 PLAY **LOOP TRK2 PLAY**	Specifies how phrases play and stop.	
	LOOP	Conventional loop playback.
	ONE SHOT	Play only once from the beginning of the phrase to the end, and automatically stop.
		* Overdubbing is not possible if "ONE SHOT" is specified.

*1: If SYNC SWITCH (p. 3) is "OFF," the operation will be the same as MEAS END and MEAS END+ENDING respectively.

CONTROL

Parameter	Value	Explanation			
RHYTHM FUNCTION	Specifies the operation of the [RHYTHM] switch.				
			Press once		**Long-press**	**Press twice in succession**

		Press once		**Long-press**	**Press twice in succession**
		While stopped	**While playing**		
RHYTHM FUNCTION	RHYTHM CTRL 1	Play rhythm	Play fill-in	Switch between PTN1 and PTN2 (*1)	Stop rhythm
	RHYTHM CTRL 2	Play rhythm	Play fill-in	Stop rhythm	Switch between PTN1 and PTN2 (*1)
	RHYTHM CTRL 3	Play rhythm	Switch between PTN1 and PTN2 (*1)	No operation	Stop rhythm

Parameter	Value	Explanation
CTL1 FUNCTION **CTL2 FUNCTION**	Specifies the function of a footswitch connected to the CTL1, CTL2/EXP jack.	
	OFF	No operation.
	MEMORY DOWN	Decrements the phrase memory number according to the MEMORY EXTENT (p. 12) setting.
	MEMORY UP	Increments the phrase memory number according to the MEMORY EXTENT (p. 12) setting.
	TAP TEMPO	Operates as tap tempo.
	RHYTHM CTRL 1	Same operation as when the [RHYTHM] switch is set to RHYTHM CTRL 1.
	RHYTHM CTRL 2	Same operation as when the [RHYTHM] switch is set to RHYTHM CTRL 2.
	RHYTHM CTRL 3	Same operation as when the [RHYTHM] switch is set to RHYTHM CTRL 3.
	RHYTHM STOP	Stops the rhythm.

Parameter	Value	Explanation
CTL1 FUNCTION **CTL2 FUNCTION**	RHYTHM FILL	Plays a fill-in.
	RHYTHM BREAK	Stops rhythm playback, and then resumes it from the next measure.
	RHY PTN1/PTN2	Switches between rhythm PTN1 and PTN2 playback. (*1)
	LOOPER CONTROL	Same operation as the [LOOP] switch.
	LOOPER STOP	Stops the loop. Long-press to clear the phrase.
	LOOPER UnRedo	Executes the undo/redo operation.
	TRK1 CONTROL	If TRK1 is selected, performs the same operation as the [LOOP] switch of the panel. (*2)
	TRK1 STOP	If TRK1 is selected, stops the loop. Long-press to clear the phrase
	TRK1 UnRedo	If TRK1 is selected, executes undo/redo. (*2)
	TRK2 CONTROL	If TRK2 is selected, performs the same operation as the [LOOP] switch of the panel. (*2, *3)
	TRK2 STOP	If TRK2 is selected, stops the loop. Long-press to clear the phrase. (*3)
	TRK2 UnRedo	If TRK2 is selected, executes undo/redo. (*2, *3)
	TRK 1&2 STOP	Stops the two tracks simultaneously.
	ALL BREAK	Stops rhythm and looper playback, and then resumes it from the next measure.
	TARGET TRACK	Switches the track to select. (*3)
EXP FUNCTION	Specifies the function of an expression pedal connected to the CTL1, CTL2/EXP jack.	
	OFF	No operation.
	RHYTHM LEVEL	Adjusts the rhythm playback volume.
	LOOPER LEVEL	Adjusts the loop playback volume.
	TOTAL LEVEL	Simultaneously adjusts the playback volume of the rhythm and the loop.

Parameter	Value	Explanation
RHYTHM PREF		
CTL1 PREF	MEMORY, SYSTEM	Specifies whether the RHYTHM FUNCTION, CTL1/CTL2 FUNCTION, and EXP FUNCTION settings use the settings made for each phrase memory (MEMORY) or the settings made for the entire RC-10R (SYSTEM).
CTL2 PREF		
EXP PREF		

*1:   Does not switch if RHY PLAY MODE (p. 3) is "PTN1" or "PTN2."

*2:   If LOOP TRACK MODE (p. 4) is "SERIES," this operates only if the selected track is the same as the controller track. For example, if track 1 is selected, "TRK1 CONTROL" operates but "TRK2 CONTROL" does not operate.

   If LOOP TRACK MODE (p. 4) is "PARALLEL," this operates even if you operate a controller other than the selected track.
   Also, if you operate a controller that is assigned to "TRK1 ***," the selected track becomes TRK1, and if you operate a controller that is assigned to "TRK2 ***," the selected track becomes TRK2.

*3:   Does not operate if LOOP TRACK MODE (p. 4) is "SINGLE."

MIDI

Parameter	Value	Explanation
RX CONTROL CH	OFF, 1–16	Specifies the MIDI receive channel that switches phrase memories and controls the RC-10R.
		If this is "OFF," these messages are not received.
RX NOTE CH	OFF, 1–16	Specifies the MIDI receive channel that plays the RC-10R's rhythm sounds.
		If this is "OFF," these messages are not received.
TX CONTROL CH	OFF, 1–16, RX	Specifies the MIDI transmit channel on which controller messages are sent.
		If this is "OFF," these messages are not sent.
		If this is "RX," the same channel as the RX CONTROL CH setting is used.
PC IN/OUT		Specifies whether a program change is transmitted when you switch phrase memories.
		* Nothing happens when a program change 100–128 is received.
		* Incoming MIDI bank select messages (control change #0 and #32) are ignored.
	OFF	A program change message is not transmitted when you switch phrase memories. In this case, the phrase memory is not switched even if a program change message is received from an external device.
	ON	A program change message is transmitted when you switch phrase memories. In this case, the phrase memory is switched if a program change message is received from an external device. Program numbers 1–99 correspond to phrase memories 01–99.

Parameter	Value	Explanation
SYNC CLOCK	Specifies the tempo clock to which this unit will synchronize.	
	AUTO	The unit usually operates according to its internal tempo; however, if MIDI clock is being input from the MIDI IN connector or from USB, the unit's tempo synchronizes to MIDI clock.
		The priority order is MIDI > USB > internal clock.
	INTERNAL	Synchronize to the internal tempo.
	MIDI	The tempo synchronizes to MIDI clock if MIDI clock is input from the MIDI IN connector.
	USB	The tempo synchronizes to MIDI clock is MIDI clock is input from USB.
CLOCK OUT	OFF, ON	Specifies whether MIDI clock is output (ON) or is not output (OFF).
RHY START CC		Specifies the controller number that starts the rhythm.
RHY DIVISION CC		Specifies the controller number that switches the rhythm between PTN1 and PTN2.
RHY FILLIN CC		Specifies the controller number that inserts a fill-in.
RHY STOP CC		Specifies the controller number that stops the rhythm.
RHY BREAK CC		Specifies the controller number that breaks the rhythm playback.
RHY LEVEL CC		Specifies the controller number that adjusts the rhythm playback level.
LOOP START CC	OFF, CC#1–31, CC#64–95	Specifies the controller number that starts the looper.
LOOP STOP CC		Specifies the controller number that stops the looper.
LOOP UnRedo CC		Specifies the controller number that executes undo/redo for the looper.
TRK1 START CC		Specifies the controller number that plays TRK1.
TRK1 STOP CC		Specifies the controller number that stops TRK1.
TRK1 UnRedo CC		Specifies the controller number that executes undo/redo for TRK1.
TRK2 START CC		Specifies the controller number that plays TRK2.
TRK2 STOP CC		Specifies the controller number that stops TRK2.

Parameter	Value	Explanation
TRK2 UnRedo CC		Specifies the controller number that executes undo/redo for TRK2.
LOOP LEVEL CC	OFF, CC#1–31, CC#64–95	Specifies the controller number that adjusts the looper playback level.
TOTAL LEVEL CC		Specifies the controller number that adjusts the playback level of the rhythm and looper together.
ALL BREAK CC		Specifies the controller number that breaks the rhythm and looper together.

SYSTEM

Parameter	Value	Explanation
MEMORY EXTENT	01–99	Specifies the range in which phrase memories can be switched.
RHYTHM TEMPO	Specifies the tempo of the rhythm pattern.	
	PATTERN	Playback occurs at the optimal tempo for each rhythm pattern.
	FIXED	The tempo does not change when you switch the rhythm pattern.
OUTPUT FILTER	Specifies the internal filter that's appropriate for your playback system.	
	OFF	The filter is not used.
		The input, phrase, and rhythm are output without modification.
	RHYTHM	This setting is appropriate when playing back through a guitar amp.
		The rhythm is processed by a filter that compensates for the characteristics of a guitar amp.
	INPUT & LOOPER	This setting is appropriate when connected to monitor speakers or a PA.
		The input and phrase loop are processed by a filter that simulates playback through a guitar amp.
FILTER TYPE	Selects the character of the filter.	
	THRU	Flat response.
	When OUTPUT FILTER is "RHYTHM"	
	JC-120	Response suitable for connection to a Roland JC-120.
	KATANA	Response suitable for connection to a BOSS KATANA.
	COMBO 112	Response suitable for connection to a combo-type guitar amp equipped with a 12-inch speaker.
	COMBO 212	Response suitable for connection to a combo-type guitar amp equipped with two 12-inch speakers.
	STACK 412	Response suitable for connection to a stack-type guitar amp equipped with four 12-inch speakers.

Parameter	Value	Explanation
FILTER TYPE	When OUTPUT FILTER is "INPUT & LOOPER"	
	JC-120	Simulates the character of a Roland JC-120.
	KATANA	Simulates the character of a BOSS KATANA.
	COMBO 112	Simulates the character of a combo-type guitar amp equipped with a 12-inch speaker.
	COMBO 212	Simulates the character of a combo-type guitar amp equipped with two 12-inch speakers.
	STACK 412	Simulates the character of a stack-type guitar amp equipped with four 12-inch speakers.
ADJUST EQ: LO, HI	-12–0–+12	Adjusts the character of the filter.
OUTPUT MODE	Specifies how sound is output from the OUTPUT jacks.	
	STEREO	Output in stereo from the OUTPUT jacks.
	A:LOOP B:RHYTHM	Output the input and the looper from the OUTPUT A jack, and the rhythm from the OUTPUT B jack.
DISPLAY CONTRST	1–10	Adjusts the brightness of the display.
AUTO OFF	The RC-10R has a function that turns the power off automatically. When ten hours elapse after you stop playback or recording, the power turns off automatically. Approximately 15 minutes before the power turns off, a message appears in the display. When the unit is shipped from the factory, this function is "ON" (power-off in ten hours). If you want the power to always remain on, set this "OFF." **NOTE** When the power turns off, the settings you had been editing are lost. If you want to keep your settings, save them in advance.	
	OFF	The power does not turn off automatically.
	ON	The power turns off automatically ten hours after you stop playing or operation.

MASS STORAGE

Parameter	Value	Explanation
MASS STORAGE	OFF, ON	You can transfer files between this unit and your computer. To transfer files, put the unit in USB mass storage mode by turning this "ON."

LEVEL KNOB LOCK

Parameter	Value	Explanation
LEVEL KNOB LOCK	OFF, ON	To prevent unintended operation, you can disable knob operations. If this is "ON," [RHYTHM LEVEL] knob and [LOOP LEVEL] operations are disabled.

Other Operations

Switching the Loop Tracks

The way in which the loop tracks switch depends on the LOOP TRACK MODE (p. 4) setting.

Value	Explanation
SERIES	Each time you hold down the [RHYTHM] switch and press the [LOOP] switch, TRK1 and TRK2 are switched. * If SYNC SWITCH (p. 3) is "ON" and RHY PLAY MODE (p. 3) is set to "PTN1 → PTN2" or "PTN2 → PTN1," rhythm patterns PTN1 and PTN2 also switch simultaneously when you switch loop tracks.
PARALLEL	Each time you hold down the [RHYTHM] switch and press the [LOOP] switch, the current track (the track whose LOOP indicator is blinking) is switched. You can record, overdub, or play back the current track. If both TRK1 and TRK2 have been recorded and the looper is stopped, you can select both TRK1 and TRK2 simultaneously (LOOP indicator TRK 1 and TRK 2 blink). In this case, pressing the [LOOP] switch plays TRK1 and TRK2 simultaneously.
SINGLE	The loop track does not switch.

Clearing the Phrase

While stopped, you can clear the current track by holding down the [LOOP] switch for two seconds or longer.

You can clear the other track by switching the current track as described in "Switching the Loop Tracks" (p. 15).

MEMO

Since you press the [LOOP] switch in order to clear the phrase, the phrase will play.

By holding down the [RHYTHM] switch and then holding down the [LOOP] switch for two seconds or longer, you can clear the phrase without playing it.

Connecting a Computer via USB

If you use a USB cable to connect the RC-10R's USB port to your computer's USB port, you can back up the RC-10R's data to the computer or restore data from the computer to the RC-10R.

Connecting the RC-10R and Computer

1. **Use a commercially available USB cable to connect the RC-10R's USB port to your computer's USB port (a connector that supports USB 2.0 Hi-Speed).**

   NOTE

   - This might not work correctly for some models of computer. Refer to the BOSS website for details on the operating systems that are supported.
   - Use a USB cable that supports USB 2.0 Hi-Speed.

Transferring Computer Files via USB (USB Mass Storage)

1. **Press the [MENU] button.**
2. **Turn the [VALUE] knob to select "MASS STORAGE."**
3. **Press the [VALUE] knob.**
4. **Turn the [VALUE] knob to select "ON."**
5. **Use a commercially available USB cable to connect the RC-10R's USB port to your computer's USB port (a connector that supports USB 2.0 Hi-Speed).**

   When a connection with the computer is established, the message "CONNECTING..." appears.

   * USB connection is not possible if the unit is not stopped, or if there is a phrase that has not been saved.

6. **Back up as described below.**

Windows

Within My Computer (or Computer), open "BOSS RC-10R" (or Removable Disk).

Mac OS

On the desktop, open the "BOSS RC-10R" icon.

Backing up to your computer
· ·

Copy the entire "ROLAND" folder from the BOSS RC-10R drive to your computer.

Recovering backed-up data from your computer to the RC-10R
· ·

* When you execute this operation, the phrase memory currently saved in the RC-10R disappears. Back up in advance.
In the BOSS RC-10R drive, delete the "ROLAND" folder, and then copy the backed-up "ROLAND" folder from the computer into the BOSS RC-10R drive.

NOTE

• Do not delete the folders in the BOSS RC-10R drive other than when executing the recovery operation.

7. **When the copy is completed, eject the USB drive as described below.**

Windows

In the lower right of your screen, click the [▲] icon → [🔌] icon, and then click "Eject RC-10R."

Mac OS

Drag the "BOSS RC-10R" icon to the trash ("Eject" icon).

NOTE

- Never use your computer to format the "BOSS RC-10R" drive. Doing so will make the RC-10R inoperable. If this occurs, you can use the procedure "Restoring the Factory Settings (Factory Reset)" (Owner's Manual) to initialize the RC-10R so that it will operate correctly, but this will cause all phrase memories to be irrecoverably lost.

- Never perform the following actions until you have disconnected the USB drive. Doing so might make your computer freeze, or might result in the loss of all of the RC-10R's data.
  - Disconnect the USB cable.
  - Allow your computer to enter suspend (standby) or hibernate mode, restart it, or shut it down.
  - Turn off the RC-10R's power.

- Unfortunately, it may be impossible to restore the contents of data that was stored in the unit's memory once it has been lost. Roland Corporation assumes no liability concerning such loss of data.

Rhythm Pattern List

Genre	Rhythm pattern	Beat
Acous	SideStik	4/4
	Bossa	4/4
	Brush1	4/4
	Brush2	4/4
	Conga8Bt	4/4
	Cong16Bt	4/4
	Conga4Bt	4/4
	CngSwing	4/4
	CngBossa	4/4
	Cajon1	4/4
	Cajon2	4/4
	Cajon3	4/4
	CajonSfl	4/4
Ballad	SideStk1	4/4
	Shuffle1	4/4
	16Beat1	4/4
	8Beat	4/4
	Shuffle2	3/4
	SideStk2	4/4
	SideStk3	4/4
	6/8Beat	6/8
	SideStk4	4/4
	16Beat2	4/4

Genre	Rhythm pattern	Beat
Ballad	SideStk5	4/4
	Swing	4/4
Blues	12Bars	4/4
	Shuffle1	4/4
	Shuffle2	4/4
	6/8Beat	6/8
	3Beat	3/4
	Swing	4/4
Jazz	JazBlues	4/4
	LegatCym	4/4
	Fast4Bt	4/4
	HardBop	4/4
	BrushBop	4/4
	BrushSwg	4/4
	FastSwng	4/4
	MedSwing	4/4
	SlwLegat	4/4
	JazSamba	4/4
	6/8Beat	6/8
Fusion	16Beat1	4/4
	16Beat2	4/4
	16Beat3	4/4
	16Beat4	4/4

Genre	Rhythm pattern	Beat
Fusion	16Beat5	4/4
	16Beat6	4/4
	16Beat7	4/4
	Swing	4/4
	7/8Beat	7/8
Pop	8Beat1	4/4
	8Beat2	4/4
	Shuffle1	4/4
	16Beat1	4/4
	SideStk1	4/4
	8Beat3	4/4
	8Beat4	4/4
	Percus1	4/4
	Swing1	4/4
	16Beat2	4/4
	Shuffle2	4/4
	8Beat5	4/4
	16Beat3	4/4
	16Beat4	4/4
	16Beat5	4/4
	SideStk2	4/4
	Percus2	6/8
	16Beat6	4/4

Genre	Rhythm pattern	Beat	Genre	Rhythm pattern	Beat	Genre	Rhythm pattern	Beat
Pop	Swing2	4/4		16Beat4	4/4		Country1	4/4
	8Beat1	4/4		16Beat5	4/4		Country2	4/4
	8Beat2	4/4		16Beat6	4/4	Trad	Country3	4/4
	16Beat1	4/4	Soul	SideStk1	4/4		Foxtrot	4/4
	Swing1	4/4		SideStk2	4/4		Trad1	4/4
	8Beat3	4/4		Motown	4/4		Trad2	4/4
	8Beat4	4/4		Percus	4/4		16Beat1	4/4
Funk	8Beat5	4/4		Swing1	4/4		16Beat2	4/4
	8Beat6	4/4		8Beat1	4/4		16Beat3	4/4
	16Beat3	4/4		SideStk1	4/4		16Beat4	4/4
	16Beat4	4/4		SideStk2	4/4		16Beat5	4/4
	16Beat5	4/4		SideStk3	4/4		16Beat6	4/4
	Swing2	4/4		Shuffle1	4/4		8Beat	4/4
	Swing3	4/4	R&B	Shuffle2	4/4		Swing1	4/4
	Swing1	4/4		16Beat	4/4	SftRck	Swing2	4/4
	Swing2	4/4		Swing2	4/4		Swing3	4/4
	Swing3	4/4		Swing3	4/4		Swing4	4/4
	Swing4	4/4		Swing4	4/4		Swing5	4/4
Soul	Swing5	4/4		Swing5	4/4		Swing6	4/4
	Swing6	4/4		7/8Beat	7/8		SideStk1	4/4
	16Beat1	4/4		RocknRol	4/4		SideStk2	4/4
	16Beat2	4/4	Trad	Train1	4/4		Percus1	4/4
	16Beat3	4/4		Train2	2/4		Percus2	4/4

21

Rhythm Pattern List

Genre	Rhythm pattern	Beat	Genre	Rhythm pattern	Beat	Genre	Rhythm pattern	Beat
SftRck	Percus3	4/4		Swing2	4/4		8Beat5	4/4
	8Beat1	4/4		Swing3	4/4		16Beat1	4/4
	8Beat2	4/4	Rock	Swing4	4/4	Punk	16Beat2	4/4
	8Beat3	4/4		Swing5	4/4		16Beat3	4/4
	8Beat4	4/4		Swing6	4/4		SideStik	4/4
	8Beat5	4/4		8Beat1	4/4		8Beat6	4/4
	8Beat6	4/4		8Beat2	4/4		16Beat1	4/4
	8Beat7	4/4		RideBeat	4/4		8Beat1	4/4
	8Beat8	4/4		16Beat1	4/4		Shuffle1	4/4
	8Beat9	4/4		Swing	4/4		8Beat2	4/4
	8Beat10	4/4		8Beat3	4/4		8Beat3	4/4
	8Beat11	4/4	AltRck	8Beat4	4/4		8Beat4	4/4
Rock	8Beat12	4/4		8Beat5	4/4		8Beat5	4/4
	8Beat13	4/4		16Beat2	4/4		8Beat6	4/4
	8Beat14	4/4		16Beat3	4/4	HvyRck	Shuffle2	4/4
	16Beat1	4/4		8Beat6	4/4		Swing1	4/4
	16Beat2	4/4		16Beat4	4/4		16Beat2	4/4
	16Beat3	4/4		8Beat7	4/4		16Beat3	4/4
	16Beat4	4/4		5/4Beat	5/4		Swing2	4/4
	16Beat5	4/4		8Beat1	4/4		16Beat4	4/4
	Shufle1	4/4	Punk	8Beat2	4/4		16Beat5	4/4
	Shuffle2	4/4		8Beat3	4/4		8Beat7	4/4
	Swing1	4/4		8Beat4	4/4		Swing3	4/4

Genre	Rhythm pattern	Beat
HvyRck	Swing4	4/4
	Swing5	4/4
	8Beat8	4/4
	16Beat6	4/4
Metal	2xBD1	4/4
	2xBD2	4/4
	8Beat1	4/4
	2xBD3	4/4
	8Beat2	4/4
	8Beat3	4/4
	8Beat4	4/4
	8Beat5	4/4
	2xBD3	4/4
	2xBD4	4/4
	2xBD5	4/4
	8Beat6	4/4
	8Beat7	4/4
	8Beat8	4/4
	8Beat9	4/4
Electro	Elctro01	4/4
	Elctro02	4/4
	Elctro03	4/4
	Elctro04	4/4

Genre	Rhythm pattern	Beat
Elctro	Elctro05	4/4
	Elctro06	4/4
	Elctro07	4/4
	Elctro08	4/4
	Elctro09	4/4
	Elctro10	4/4
	Elctro11	4/4
	Elctro12	4/4
	Elctro13	4/4
	Elctro14	4/4
	5/4Beat	5/4
World	Bossa1	4/4
	Bossa2	4/4
	Samba1	4/4
	Samba2	4/4
	Boogaloo	4/4
	Merengue	4/4
	Reggae	4/4
	LtnRock1	4/4
	LtnRock2	4/4
	LtnRock3	4/4
	LatinPrc	4/4
	Surdo	4/4

Genre	Rhythm pattern	Beat
World	Latin1	4/4
	Latin2	4/4
Balrom	ChaCha	4/4
	Cumbia	2/4
	Beguine	4/4
	Rhumba	4/4
	Tango1	4/4
	Tango2	4/4
	Jive	4/4
	Charlstn	4/4
	Waltz1	3/4
	Waltz2	3/4
Guide	0/4	4/4
	0/4Tripl	4/4
	2/4	2/4
	2/4Tripl	2/4
	3/4	3/4
	3/4Tripl	3/4
	4/4	4/4
	4/4Tripl	4/4
	5/4	5/4
	5/4Tripl	5/4
	6/4	6/4

Rhythm Pattern List

Genre	Rhythm pattern	Beat
Guide	6/4Tripl	6/4
	7/4	7/4
	7/4Tripl	7/4
	5/8	5/8
	6/8	6/8
	7/8	7/8
	8/8	8/8
	9/8	9/8
	10/8	10/8
	11/8	11/8
	12/8	12/8
	13/8	13/8
	14/8	14/8
	15/8	15/8
	BD8Beat	4/4
	BD16Beat	4/4
	BDShuffl	4/4
	HH8Beat	4/4
	HH16Beat	4/4
	HHSwing1	4/4
	HHSwing2	4/4
	8Beat1	4/4
	8Beat2	4/4

Genre	Rhythm pattern	Beat
Guide	8Beat3	4/4
	8Beat4	4/4
User	8Beat (*1)	4/4

*1: By using RC-10R Rhythm Converter you can import rhythm patterns from your own SMF data.
You can download RC-10R Rhythm Converter from the BOSS website.

http://www.boss.info/support/